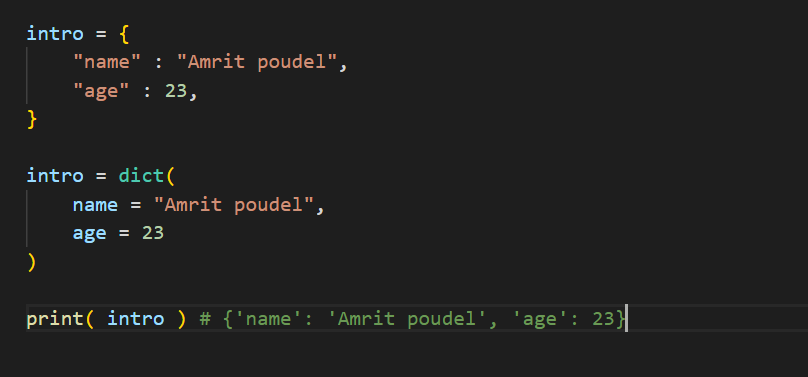
Same as objects in javascript

It is a collection of key : value pair

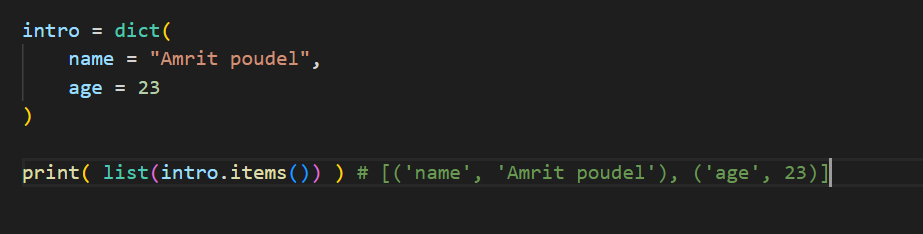
**Making dictionary**



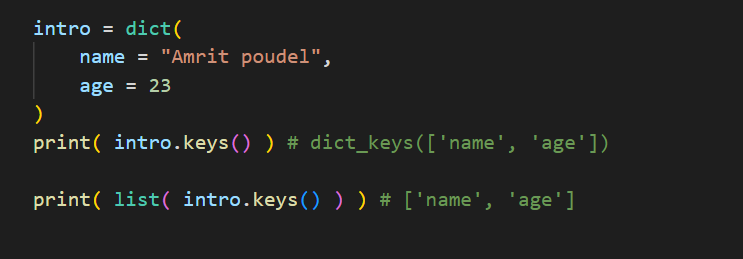
**These methods**

**.items( )**

Get key values

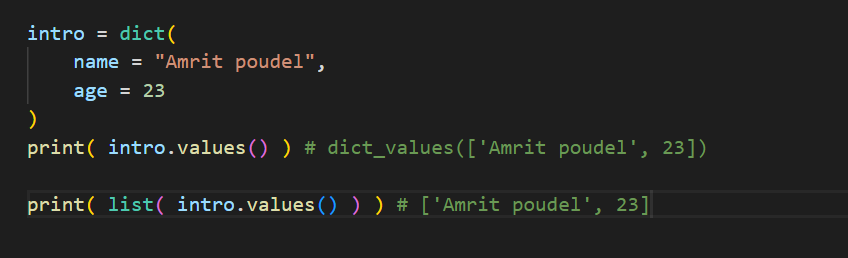


**.keys( )**



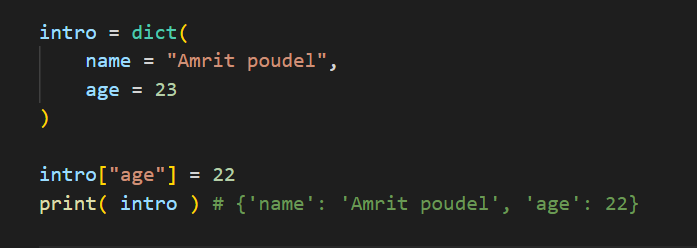
Gets the list of keys of dictionary

**.values( )**

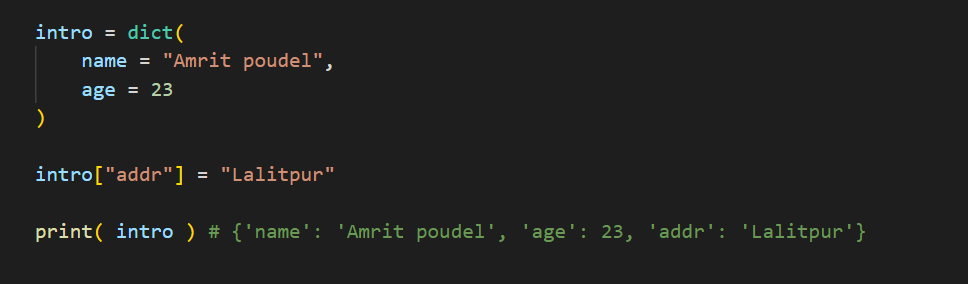


Gets the list of values of dictionary

**Add item / change item**



Changing item



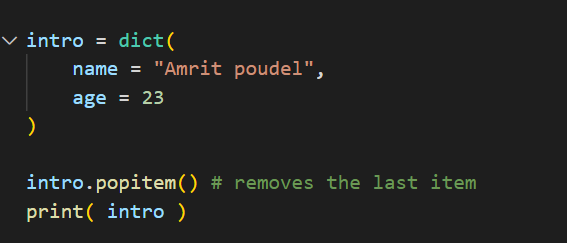
Adding item

.update ( ) method

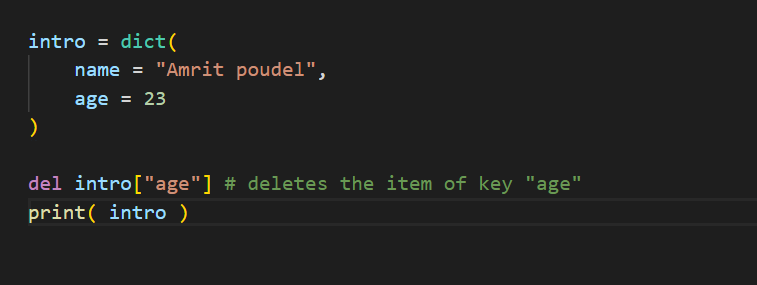


**Removing items**

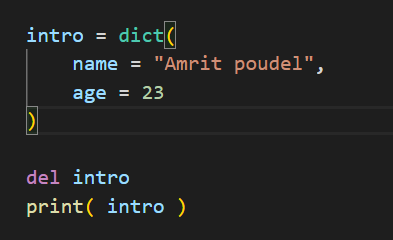
popItem ( )



del keyword to remove an item



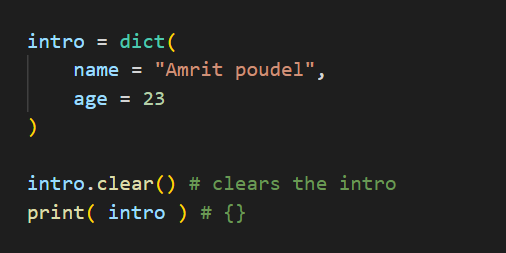
del keyword also deletes the whole dictionary



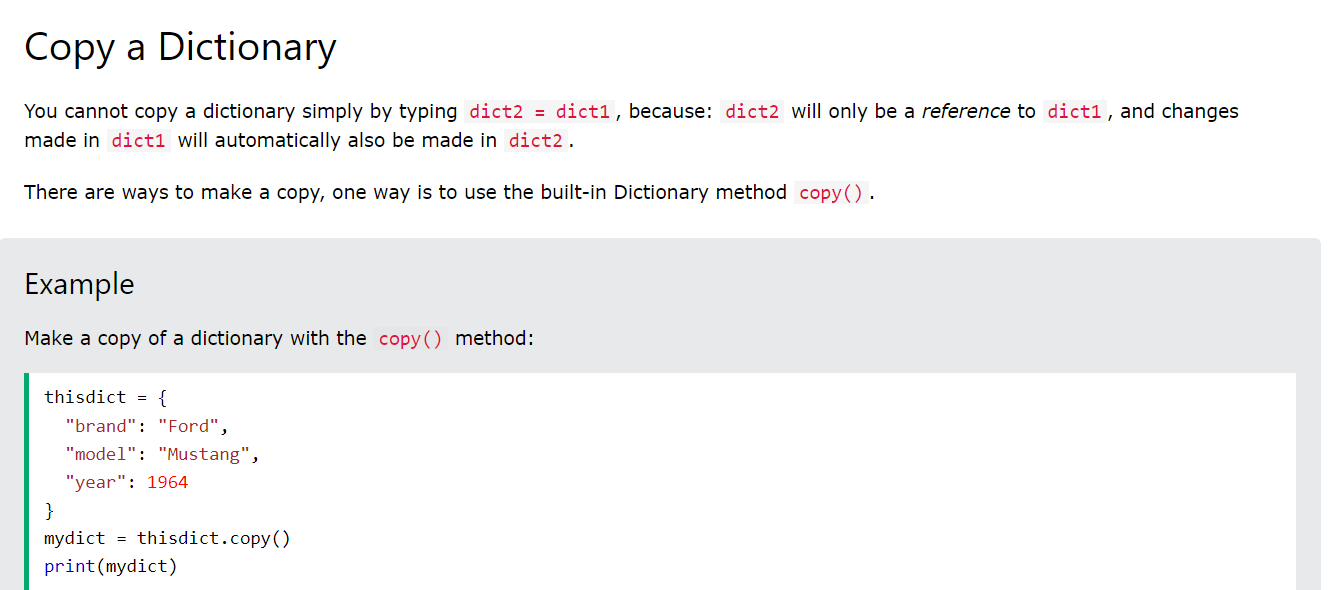
**.clear ( )**

Empties the dictionary

Clears the dictionary



Copying the dictionary



Since directly assigning will cause both variables pointing to the same dictionary so we use the .copy ( ) method